

26<sup>th</sup> SEP 2018  
UTAD - QUINTA DE PRADOS  
VILA REAL

# CODE BATTLE

## PREPARE YOUR DIGITAL ARMY AND CONQUER THE DIGITAL ARENA!

A competition between teams, with multiple rounds where, in the end, there will be only one winner. Join your team and prepare for the battle.

## HOW?

**Robocode** is a programming game with the main objective to code a robot in order to be capable to compete on the virtual robots battle arena. Your mission is to program an invincible robot and many rounds against fearless opponents.

## PREPARE YOUR TEAM TO THE BATTLE!

### Team structure

A robot per team. Each member must code parts of the robot, for instance: Weapons, Movement, and others. The developed code must be shared using <http://codeshare.io>

### Tournament structure

- > Challenge types:
  - **Team vs team** by eliminations
  - **Frenzy mode:** All vs all in which all the robots will be placed in the same arena and will face each other until there is only one left.

### Battle structure

Each battle has three rounds and the winner will be the first one to obtain two victories in the battle.

### Game rules

- > Each robot must be coded in a single file (there are no auxiliary files allowed)
  - There is a maximum of 1000 code lines;
  - Other external classes JAR/DLL cannot be used, except the necessary RoboCode framework;
  - Pre-conceived robots (copied from the internet) cannot be used;
  - It can be used any IDE (Eclipse, Netbeans, IntelliJ; Visual Studio, RoboCode editor, and others)
  - After the opening briefing, each team will have 45 minutes to study the APIs;
  - During the battle rounds, all teams must stop their coding. Only during pre-established breaks to code, it will be allowed;
  - Robots can be optimized during 15 minutes between the battle rounds.

## TUTORIAL

- > <http://robowiki.net>
- > <https://www.tjleone.com/schoolbots.pdf>

### Concepts

- > Energy Drop : [http://robowiki.net/wiki/Energy\\_Drop](http://robowiki.net/wiki/Energy_Drop)
- > Game Physics : [http://robowiki.net/wiki/Robocode/Game\\_Physics](http://robowiki.net/wiki/Robocode/Game_Physics)
- > Circular Targeting : [http://robowiki.net/wiki/Circular\\_Targeting](http://robowiki.net/wiki/Circular_Targeting)
- > Dodge Bullets : <https://www.ibm.com/developerworks/library/j-dodge/>
- > Other bots : <http://robowiki.net/wiki/Category:Bot>
- > RoboCode JAVA Functions: <http://robocode.sourceforge.net/docs/robocode/robocode/Robot.htm>
- > RoboCode .NET Functions: <http://robocode.sourceforge.net/docs/robocode.dotnet/>
- > <http://robocode.sourceforge.net/docs/robocode.dotnet/html/7b4f3527-1acc-a60b-d209-0dbe148a569d.htm>

### RoboCode Lessons

- > Lesson #2: Battlefield Basics <http://mark.random-article.com/weber/java/robocode/lesson2.html>
- > Lesson #3: Scanning Basics <http://mark.random-article.com/weber/java/robocode/lesson3.html>
- > Lesson #4: Gun Basics <http://mark.random-article.com/weber/java/robocode/lesson4.html>
- > Lesson #5: Movement Basics <http://mark.random-article.com/weber/java/robocode/lesson5.html>

### IBM

- > RoboCode Strategies <https://www.ibm.com/developerworks/library/j-tipstrats/index.html>
- > Targeting: Circular <https://www.ibm.com/developerworks/library/j-circular/>

### Sample Robots

- > <http://mark.random-article.com/robocode/lessons/JiggleOfDeath.jav>

### Misc

- > RoboCode Project : <http://mark.random-article.com/robocode/>
- > Youtube channel: <https://www.youtube.com/user/RobocodeBattles>

### 1st Prize: - Dois Monitors

- Monitor DELLAW2518H DELL, Monitor ALIENWARE 25" AW2518H G-SYNC 63.5CM BLACK 3Y AE or equivalent.

Prize sponsored by CRITICAL SOFTWARE,  
<https://www.criticalsoftware.com/pt/careers>



### 2nd Prize: - Two Keyboards

- Mecanic Asus ROG Claymore PT Cherry MX or equivalent.

Prize sponsored by WORLDIT,  
<http://www.worldit.pt/>

### • 3º Prémio: - Two Headsets

- HyperX Cloud Revolver Pro or equivalent.

Prize sponsored by ST+I,  
<http://sti.pt/>



### Participation Prize

a pair of glasses RV Microsoft for each team team

Prize sponsored by Microsoft Portugal

## REGISTRATIONS

[summerinnovationcampus.utad.pt](http://summerinnovationcampus.utad.pt)

(teams with 2 elements, with a maximum 64 team)

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